

**PENGARUH PENGGUNAAN MULTIMEDIA BERBASIS
WONDERSHARE FILMORA TERHADAP MINAT BELAJAR SISWA DI
SEKOLAH DASAR**

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ABSTRAK

Media pendidikan dapat memanfaatkan inovasi sistem informasi serta korespondensi multimedia pembelajaran yang sudah tersedia misalnya dengan multimedia *wondershare filmora* berbasis video bergerak, suara dan warna yang menarik. Media pendidikan dapat dikatakan sukses apabila dapat memperluas minat belajar siswa sebagai pencapaian tujuan pembelajaran. Penelitian ini bertujuan untuk mengetahui penggunaan multimedia berbasis *wondershare filmora* terhadap minat belajar siswa kelas V. Penelitian ini menggunakan metode kuantitatif eksperimen dengan pengambilan model *pre-exprementaly desain* studi kasus satu tembakan karena terdapat satu kelas siswa sebanyak 30 siswa sebelum dan sesudah yang telah diberi perlakuan pembelajaran multimedia. Teknik pengumpulan data yang dilakukan oleh peneliti yaitu menyusun serta menyatakan pendapat ahli terhadap instrumen minat belajar siswa dan melakukan validasi serta reliabilitas instrumen penelitian. Teknik analisis data yang dilakukan peneliti yaitu analisis statistik deskriptif pengujian instrumen sebelum dan sesudah, uji normalitas, uji homogenitas dan uji hipotesis. Hasil dari penelitian ini berdasarkan statistik deskriptif diperoleh bahwa rata-rata hasil pengujian instrumen minat belajar siswa diperoleh sesudah (posttest) mendapatkan nilai lebih tinggi dari sebelum (pretest) yaitu mendapatkan nilai 89,10 dengan 39,20. dan hasil tes belajar siswa berdasarkan data nilai dan frekuensi tersebut bahwa 93,4% atau 28 siswa mendapatkan nilai belajar diatas 71 sampai nilai 100. Dari hasil penelitian ini disimpulkan adanya pengaruh positif terhadap penggunaan multimedia berbasis *wondershare filmora* terhadap minat belajar Siswa di kelas V di SDN Cintelaksana 1, Loji Karawang.

Kata Kunci: Multimedia Pembelajaran, Wondershare Filmora, Minat Belajar Siswa

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ABSTRACT

Educational media can take advantage of information system innovations and learning multimedia correspondence that are already available, for example with Wondershare Filmora multimedia based on moving videos, attractive sounds and colors. Educational media can be said to be successful if it can expand students' interest in learning as the achievement of learning objectives. This study aims to determine the use of wondershare filmora-based multimedia on the learning interest of class V students. This study uses a quantitative experimental method by taking a pre-experimental model of one shot case study design because there is one class of students as many as 30 students before and after being given learning treatment. multimedia. The data collection technique carried out by the researcher is compiling and expressing expert opinions on the instrument of student interest in learning and validating and reliability of research instruments. The data analysis technique carried out by the researcher is descriptive statistical analysis of instrument testing before and after, normality test, homogeneity test and hypothesis testing. The results of this study based on descriptive statistics, it was found that the average test results of students' interest in learning instruments obtained after (posttest) got a higher score than before (pretest), namely getting a value of 89.10 with 39.20. and the results of student learning tests based on the value and frequency data that 93.4% or 28 students get learning scores above 71 to 100. From the results of this study it was concluded that there was a positive influence on the use of wondershare filmora-based multimedia on student interest in learning in class V in SDN Citalaksana 1, Loji Karawang.

Keywords: Learning Multimedia, Wondershare Filmora, Students' Interest in Learning